

AI Character Consistency Score Sheet

A printable companion to the open 6-scene benchmark. Score every generated frame against Scene 1, not against memory or an idealised character.

Tool / version		Test date	
Character reference		Seed policy	
Aspect ratio / style		Evaluator	

Scoring rubric

Attribute	0 - failed	1 - altered	2 - consistent
Face	Different person	Same person; visibly redrawn	Same face and proportions
Hair	Different colour or length	Same hair; reshaped/restyled	Same cut, colour and parting
Outfit	Specified outfit/accessories gone	Kept but altered or added to	As specified; accessories intact
Proportions	Wrong build or broken anatomy	Slightly changed build/limbs	Consistent build and height
Recognisability	Not the same character	Recognisable after a second look	Instantly the same character

Six-scene scoring grid

Use one reference and one wording template. Change only the scene stress listed below. Write 0, 1 or 2 in each attribute cell; no half points.

Scene	Change	Face	Hair	Outfit	Prop.	Recog.	/10
1. Neutral portrait	Control: head and shoulders, forward, even light						
2. Side profile	Strict side view; same framing						
3. Seated, full body	Simple chair; full body visible						
4. Complex outfit	Hooded cloak, gloves and belts						
5. Hard lighting	One hard light; deep shadow						
6. Style swap	Same scene; different visual style						
TOTAL							/60

Notes and protocol deviations

Before publishing: show all six outputs, disclose rerolls, state whether seed control was available, publish per-cell scores, and explain any protocol change.

Method and example data: gensomnia.com/blog/ai-character-consistency-test